# Chemical Crystallography and Structural Chemistry 

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## Announcement: Fridays for Future Austria


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## Reminder: Start the recording!

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## 1 Diffraction Theory - Atoms and X-rays

## Physicists' description of light

planar wave


$$
A(\vec{x}, t)=A_{0} \sin (\vec{k} \vec{x}-\omega t) \quad A(\vec{x}, t)=\frac{A_{0}}{|\vec{x}|} \sin (|k||\vec{x}|-\omega t)
$$

## spherical wave



- Intensity $I \propto A_{0}^{2}$ and $I \propto\left(A_{0} /|x|\right)^{2}$, respectively
- Oscillation $(\omega t)$ is not observed on the detector, intensity $I$ constant does not "flicker" on the detector
- Direction of propagation: $\vec{k} ;|\vec{k}|=2 \pi / \lambda=\omega / c$

Important features of waves: the sum of two waves result in a wave

## Crystal as amplifier



## Crystal as amplifier



## Crystal as amplifier



## Path difference $\Delta$ (red - blue)

- Each point on the detector results in a specific path difference
- The signal at such point depends on the path difference
- The path difference can be

1. an arbitrary multiple of the wavelength $\lambda$
2. an integer multiple of the wavelength $\lambda$
3. an integer multiple + one half of the wavelength $\lambda$

# Path difference $\Delta$ (red - blue) - arbitrary path difference 

Summed wave -_
10 waves, random path difference


Total amplitude is a of same order as individual waves. With many atoms:
signal buried in the noise

Path difference $\Delta$ (red - blue) - multiple of wavelength $\lambda$

Summed wave -_
10 waves, path difference $\mathrm{n}^{\star} \lambda$


Total amplitude $=10$ * individual amplitude: regular order amplifies signal

Path difference $\Delta($ red - blue $)=(n+1 / 2) * \lambda$

Summed wave -_
10 waves, path difference $(n+1 / 2)^{*} \lambda$


In certain circumstances there can be complete extinction of the signal. This is important for space group determination.

## Crystal as wave amplifier



With constructive interference (right), the amplitude of the signal grows with the number of waves (unit cells), much faster than for random interference (left).

## Regularity of the crystal

Constructive interference between neighbouring unit cells means constructuve in-


## Diffraction spots



- Spot on the detector surface = constructive interference from all unit cells of the crystal
- noise: everywhere else
- Path difference $\Delta$ (red - blue) depends on:

1. direction of incoming ray
2. direction of outgoing ray
3. wavelength
4. periodicity of the crystal $=$ unit cell parameters

## 2 The Laue equations

## Laue equations

- A reflection occurs at the detector, where the path difference is an integer multiple of the wave length.
- The locations lie on rays coming from the crystal
- The directions depend on unit cell parameters and crystal orientation
- The directions are described by the Laue equations (Max von Laue, 1879-1960).


## Laue equations

$$
\begin{aligned}
\vec{a} \cdot \vec{S} & =|\vec{a}||\vec{S}| \cos (\vec{a}, \vec{S})=h \\
\vec{b} \cdot \vec{S} & =|\vec{b}||\vec{S}| \cos (\vec{b}, \vec{S})=k \\
\vec{c} \cdot \vec{S} & =|\vec{c}||\vec{S}| \cos (\vec{c}, \vec{S})=l
\end{aligned}
$$

## Laue equations

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\end{aligned}
$$

The Laue equations describe the geometry of the diffraction experiment:

$$
\begin{gathered}
\vec{a}, \vec{b}, \vec{c} \text { : Orientation of the crystal } \\
\left|\vec{S}_{\mathbf{i n}}\right|=1 / \lambda: \text { wavelength of the experiment }
\end{gathered}
$$

$\left|\vec{S}_{\text {out }}\right|:$ direction, alias position at the detector (is there a spot or not?)
$h, k, l$ integer: integer multiple of path differences $\Delta=n \cdot \lambda$

## Laue equations

- Each scattering vector $\vec{S}$ describes exactly one position on the detector
- Only those positions, that fulfil all three Laue equations at once, will show a reflection
- Each reflection is uniquely described by the triplet of integers ( $h k l$ )
- The triplet $(h, k, l)$ is called the Miller index of the corresponding reflection (W. H. Miller, 1801-1880)
- The direct beam $\vec{S}_{\text {in }}$ coincides with the reflection $(0,0,0), \vec{S}_{\text {in }}=\vec{S}_{\text {out }}$
- The reflection $(0,0,0)$ cannot be measured!


## Indexing

- the term indexing describes the assignment of the Miller indices to and the reflections recorded on the detector.
- Indexing is equivalent to determining the unit cell parameters $a, b, c$, $\alpha, \beta, \gamma$ and the crystal orientation.
- Indexing is an essential step for data processing


$$
\begin{aligned}
& \vec{a} \cdot \vec{S}=|\vec{a}||\vec{S}| \cos (\vec{a}, \vec{S})=h \\
& \vec{b} \cdot \vec{S}=|\vec{b}||\vec{S}| \cos (\vec{b}, \vec{S})=k \\
& \vec{c} \cdot \vec{S}=|\vec{c}||\vec{S}| \cos (\vec{c}, \vec{S})=l
\end{aligned}
$$

## Indexing

In most cases, indexing algorithms work very easily and fast Reasons for difficulties with indexing:

- More than one crystal lattice (twinning)
- Very large unit cell leads to overlapping reflections
- Wrong values for the experimental parameters (detector distance, wavelength, rotation axis)


$$
\begin{aligned}
& \vec{a} \cdot \vec{S}=|\vec{a}||\vec{S}| \cos (\vec{a}, \vec{S})=h \\
& \vec{b} \cdot \vec{S}=|\vec{b}||\vec{S}| \cos (\vec{b}, \vec{S})=k \\
& \vec{c} \cdot \vec{S}=|\vec{c}||\vec{S}| \cos (\vec{c}, \vec{S})=l
\end{aligned}
$$

## 3 The Ewald Sphere Construction

## The Ewald Sphere

Laue equations: mathematically handy, but difficult to imagine
Ewald sphere: Construction to help understand the diffraction pattern

## Prelude: The reciprocal lattice and the Miller Indices

- The corners of the unit cell span the crystal lattice
- The unit cell vectors $\vec{a}, \vec{b}, \vec{c}$ build the basis for the crystal lattice
- Many aspects of diffraction can be described more easily with the help of the reciprocal lattice.
- $\vec{a}^{*}=\frac{\vec{b} \times \vec{c}}{V}: \vec{a}^{*} \perp$ plane $(\vec{b}, \vec{c})$
- $\vec{b}^{*}=\frac{\vec{c} \times \vec{a}}{V}: \vec{b}^{*} \perp$ plane $(\vec{c}, \vec{a}) \quad V$ : unit cell volume $\left(\AA^{3}\right), V=(\vec{a} \times \vec{b}) \cdot c$
- $\vec{c}^{*}=\frac{\vec{a} \times \vec{b}}{V}: \vec{c}^{*} \perp$ plane $(\vec{a}, \vec{b})$


## Prelude: The reciprocal lattice and the Miller Indices

- $\vec{a}^{*}=\frac{\vec{b} \times \vec{c}}{V}: \vec{a}^{*} \perp$ plane $(\vec{b}, \vec{c})$
- $\vec{b}^{*}=\frac{\vec{c} \times \vec{a}}{V}: \vec{b}^{*} \perp$ plane $(\vec{c}, \vec{a}) \quad V$ : unit cell volume $\left(\AA^{3}\right), V=(\vec{a} \times \vec{b}) \cdot c$
- $\vec{c}^{*}=\frac{\vec{a} \times \vec{b}}{V}: \vec{c}^{*} \perp$ plane $(\vec{a}, \vec{b})$

The Miller indices ( $h k l$ ) span the reciprocal lattice:

$$
h \vec{a}^{*}+k \vec{b}^{*}+l \vec{c}^{*} \quad h, k, l \in \mathbb{Z}
$$

- Each reflection corresponds to one point of the reciprocal lattice.
- When $\alpha=\beta=\gamma=90^{\circ}$ (orthorhombic unit cell): $\left|\vec{a}^{*}\right|=1 / a,|\vec{b} *|=$ $1 / b,\left|\vec{c}^{*}\right|=1 / c$


## The Ewald Sphere Construction



## The Ewald Sphere Construction



## The Ewald Sphere Construction



## The Ewald Sphere Construction



The scattering vector $\vec{S}$ points from the origin to the lattice point.

Some lattice points touch the surface of the Ewald sphere (red circles). These fulfil the Laue conditions.

They are the recordable reflections.

## The Ewald Sphere Construction



## The Ewald Sphere Construction



## 4 Bragg's Law

## Bragg's Law

Idea:

- X-rays are reflected on lattice planes (German: "Gitterebenen" or "Netzebenen")
- Reflections occur when the path difference is a multiple integer of the wave length


## Bragg's Law

1. Lattice: Corners of the unit cells.


## Bragg's Law



1. Lattice: Corners of the unit cells.
2. Three corner points make a plane.

## Bragg's Law



1. Lattice: Corners of the unit cells.
2. Three corner points make a plane.
3. Parallel shifting of plane through all lattice corners creates a set of planes.

## Bragg's Law



Bragg's Law


Context with Laue equations and Miller indices: When Bragg's law holds, the set of planes divides the three unit cell constants $a, b$, and $c$ into a integer number of segments.
Here: $(2,3,0)$

## Bragg's Law and Resolution of a Reflection

$$
n \lambda=2 d \sin \theta
$$

- The value $d$ is called the resolution of the reflection $(h k l)$
- $d$ is measured in $\AA$.
- N.B.: High resolution corresponds to a small value of $d$
- $n \geq 2$ higher order reflections, which usually do not occur. We only need to consider the case $n=1$, i.e.

$$
\lambda=2 d \sin \theta
$$

## Bragg's Law and Resolution of a Reflection

$$
\lambda=2 d \sin \theta
$$

- Sometimes, the inverted value

$$
d^{*} \equiv 1 / d=\frac{2 \sin \theta}{\lambda}
$$

is called resolution, measured in $1 / \AA$

- High values of $d^{*}$ correspond to high resolution and vice versa
- $d^{*}$ has the length of the reciprocal lattice vector

$$
d^{*}=1 / d=\left\|h \vec{a}^{*}+k \vec{b}^{*}+l \vec{c}^{*}\right\|
$$

## Example image with resolution rings



- All reflections on a circle about the direct beam have the same resolution
- When the detector if offset $\left(2 \theta \neq 0^{\circ}\right)$, the circles become ellipses (intersection of a cone and a plane)


## Reflection Intensity

- The Laue equations, the Bragg equation, and the Ewald sphere construction all refer to the spot positions.
- They contain no information about spot intensity
- The molecule inside the unit cell determines the intensity of every reflections:

$$
\begin{aligned}
I(h k l) & \propto\left|\sum_{\text {atom } j} f_{j} \cos \left(h x_{j}+k y_{j}+l z_{j}\right)\right|^{2} \\
& \propto\left|\sum_{\text {atom } j} f_{j} e^{2 \pi i\left(h x_{j}+k y_{j}+l z_{j}\right)}\right|^{2}
\end{aligned}
$$

1. every atom emits a small spherical wave (cos-term)
2. the amplitude $f_{j}$ is proportional to the atom number $Z$
3. $f_{j}$ is called atomic scattering factor

## Summary Laue equations

- Reflex positions ("patterns") depend on the unit cell parameters $a, b, c, \alpha, \beta, \gamma$ and the orientiation of the crystal.
- Reflex positions do not depend on the chemical content of the unit cell.
- Reflex intensities depend on the chemical content of the unit cell
- Ewald sphere visualises the Laue equation
- Every reflex has a resolution $d$, via Bragg's law.
- High resolution $=$ small $d$, low resolution $=$ large $d$

